

- 1) In order to ensure that no previous information is exposed:
 - a) resources must never be reused.
 - b) MAC must be implemented.
 - c) all previous information must be overwritten before access to the new object is granted.
 - d) all access rights to a deleted object must be removed.
 - e) b) and c).
 - f) c) and d).
- 2) Free pools are typically used to:
 - a) provide free processing.
 - b) track available resources for use at some later time.
 - c) keep backups of file buffers and process tables.
 - d) protect sensitive data.
 - e) None of the above.
- 3) Which of the following are examples of residuals?
 - a) data on a scratch tape that is not destroyed when the tape is deallocated.
 - b) data in main memory (e.g., a buffer) that is not destroyed when the memory is released by a process.
 - c) system working data in a user-supplied buffer, generated by a supervisor routine as a side effect of servicing a request, that is not destroyed by the supervisor prior to its relinquishing control.
 - d) a) and b).
 - e) All of the above.
- 4) Object reuse must examine each object's:
 - a) initialization mechanism.
 - b) allocation mechanism.
 - c) deallocation mechanism.
 - d) All of the above.
 - e) None of the above.
- 5) At which TCSEC class does the requirement for object reuse change from when the requirement was introduced?
 - a) B1.
 - b) B2.
 - c) B3.
 - d) A1.
 - e) None of the above.
- 6) The "Object Reuse" requirement applies to:
 - a) cache and main memory under TCB control.
 - b) non-removable media under TCB control.
 - c) removable media not under TCB control.
 - d) a) and b).
 - e) All of the above.

- 7) Given that the “System Architecture” requirement ensures that resources in a free pool are protected, resources must be cleared:
- a) on allocation.
 - b) on deallocation.
 - c) either a) or b).
 - d) both a) and b).
 - e) None of the above.
- 8) An allocation mechanism must:
- a) ensure that all access and content residuals have been cleared prior to granting access to a requesting process.
 - b) flush the cache.
 - c) protect the free pool.
 - d) degauss all CPU registers.
 - e) None of the above.
- 9) The most difficult part of off-line object reuse preparation is:
- a) determining an appropriate method to eliminate the residuals from previous use.
 - b) managing the reintroduction to the TCB of media that was degaussed or overwritten.
 - c) determining who will perform the degaussing or overwriting.
 - d) None of the above.
- 10) Object reuse controls for removable media must be discussed in the:
- a) Security Features Users Guide (SFUG).
 - b) Trusted Facility Manual (TFM).
 - c) Rating Maintenance Plan (RM-Plan).
 - d) All of the above.